



## Stuart Road Academy Geography Curriculum

### Termly Overview

**Year 2 Term 1  
Towers Tunnels Turrets**

### Unit Overview

Teach children about design, structures and materials. This project develops children's knowledge of how to successfully design and build model bridges and buildings.

### Knowledge, Skills and Concepts

- **Place Knowledge**
  1. Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK, and of a small area in a contrasting non-European country.
- **Human and physical geography**
  1. Use basic geographical vocabulary to refer to key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop.
- **Geographical skills and fieldwork**
  1. Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.

### Cross-curricular links

|                  |  |
|------------------|--|
| <b>English</b>   | Recounts; Reported speech; Narratives; Letters; Posters                    |
| <b>D&amp;T</b>   | Making models of towers, bridges and tunnels                               |
| <b>A&amp;D</b>   | Sculpture using natural materials  |
| <b>Computing</b> | Drawing software   |
| <b>Geography</b> | Amazing structures around the world; Towers and bridges in the local area  |
| <b>History</b>   | Castles and castle life; Significant individuals – Isambard Kingdom Brunel |
| <b>PE</b>        | Defend and attack games; Balance and coordination                          |
| <b>PSHE</b>      | Dilemmas   |
| <b>Science</b>   | Habitats; Everyday materials; Working scientifically                       |

### Local Geography links

Walk around the local area to identify human and physical geography.  
Isambard Kingdom Brunel – Tamar Bridge  
Smeaton's Tower

### Assessment

Children will be able to name physical and human features.

Children will be able to draw a simple map and use basic symbols in a key

Able to compare two contrasting countries.

**Engage** – Visit a local castle

**Innovate** – Make a fortress for the three little pigs